

Jeffrey Scudder &lt;your@dventur.es&gt;

 **artur's adventure**  
3 messages**a.dventur.es operator** <usual@dventur.es>

Sun, Jan 15, 2012 at 2:50 PM

To: epignosis@gmail.com

[Hey Artur! This is how the game works. This is a game about role playing as yourself. I will create a space for you and describe the qualities of that space. Your job is to respond with things that you would like to do or experience there. You cannot say what it is that you do, but only suggest to me the actions you would like to take or the thoughts that you are having based on my description. Essentially I am your conduit or remote control for this virtual space of ours. You could think of yourself being paralyzed with the exception of my ability to move you and listen to your thoughts. I'll begin below by taking my first turn.]

[Use brackets to surround any meta conversation if necessary.]

You are sitting in a pastry shop enjoying a coffee and a sweet dessert. You receive a text on your phone from an unknown number which reads: "ur a dead man".

**Artur Matveichenkov** <epignosis@gmail.com>

Mon, Jan 16, 2012 at 6:41 PM

To: "a.dventur.es operator" &lt;usual@dventur.es&gt;

I would like to go to the bathroom and flush my phone, then go back and finish my treat.

[Quoted text hidden]

**usual adventures** <usual@dventur.es>

Tue, Jan 17, 2012 at 7:16 PM

To: Artur Matveichenkov &lt;epignosis@gmail.com&gt;

You walk to the bathroom and drop your phone in the toilet. You flush it down and think about it traveling through the ground beneath you. When you return to your table the you notice that the sweet dessert is missing.

[Quoted text hidden]